

CRUSADER SQUAD

[LEGENDS]

85–150 PTS

M	T	Sv	W	LD	OC
6"	4	4+	2	6+	2

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Astartes Shotgun ASSAULT	18	2	3+	4	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Combat Knife	Melee	3	3+	4	-1	1
Twin Lightning Claws TWIN-LINKED	Melee	3	3+	4	-2	1

ABILITIES

- Attached Unit**
If a CHARACTER from your army with the Leader ability can be attached to an INTERCESSOR SQUAD, it can be attached to this unit instead.
- Righteous Zeal**
You can re-roll Advance and Charge rolls made for this unit.

WEAPON ABILITIES

- Assault**
Units containing one or more models with an [ASSAULT] weapon can shoot using **assault** shooting (10.05).
- Twin-linked**
Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.



AUFSTELLUNG

- 5x Neophyte w/Combat Knife oder Neophyte w/Astartes Shotgun oder Neophyte w/Boltgun
- 4-9x Initiate w/Astartes Chainsword oder Initiate w/Boltgun oder Initiate w/Heavy oder Initiate w/Special
- 1x Sword Brother
- Equipped with:** Astartes Shotgun, Combat Knife, Twin Lightning Claws
- Wargear Options:**
This model's Boltgun can be replaced with 1x Astartes Chainsword.



KEYWORDS: Infantry, Battleline, Grenades, Imperium, Crusader Squad
FACTION KEYWORDS: Adeptus Astartes, Black Templars